**HUMAN COMPUTER INTERACTION**

**QUIZ NO. 1**

**[CLO1, PLO1]**

**BSE 6B 12 Marks**

Q1. Describe the four translations involved in Abowd and Beale Model Interaction model.

Q2. Explain gulf of execution and gulf of evaluation using examples

Q3. Describe two situations in which speech might be preferred over keyboard for data entry.

Q4. Discuss any four constraints of physical design.

Q5. Describe the purpose of gesture-based interface.

Q6. Discuss scenarios where direct manipulation and indirect manipulation with interfaces are preferred.